







Year 4 Creative Curriculum 2016/17

	Theme	Science	Computing	History	Geography	Art & Design	Design Technology	Music	PE	PSHE
Autumn 1	 Potions	States of matter	Using search technologies and evaluating the results Select, use and combine software on a range of devices Safe and respectful use of the internet	The history of medicine		Art and design techniques Great artists and designers	Research and development of design ideas Investigation and evaluation of design ideas Select tools, equipment, materials and components to create designs	Compose music	Physactive Gymnastics Outdoor games	New beginnings
Autumn 2	 Playlist	Sound	Using search technologies and evaluating the results Select, use and combine software on a range of devices Safe and respectful use of the internet	The history of music	Map work	Art and design techniques Great artists and designers	Research and development of design ideas Investigation and evaluation of design ideas Select tools, equipment, materials and components to create designs	Play and perform using voice and instruments Compose music Musical appreciation The history of music	Full Swing Outdoor team games	Getting on and falling out Say no to bullying

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Spring 1	 <p>I am Warrior!</p>		Using search technologies and evaluating the results Select, use and combine software on a range of devices Safe and respectful use of the internet	The Roman Empire and it's impact on Britain	Physical and human geography features Countries of the World Counties and cities in the UK Understand geographical similarities and differences through regional studies carried out for locations in the UK, Europe and North or South America	Sketch books Art and design techniques Great artists and designers	Cooking and nutrition Research and development of design ideas Investigation and evaluation of design ideas	Music to recreate feelings, emotions and dramatic effect	Games skills Athletics Gymnastics	Relationships
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Spring 2	 <p>Burps, Bottoms & Bile</p>	Digestive system Teeth	Use sequences, selection and repetition in programs Inputs and outputs Using search technologies and evaluating the results Select, use and combine software on a range of devices Safe and respectful use of the internet			Art and design techniques	Cooking and nutrition Research and development of design ideas Investigation and evaluation of design ideas Select tools, equipment, materials and components to create designs Apply knowledge and understanding to strengthen and reinforce more complex structures Use mechanical systems in products such as gears, pulleys, cams and levers	Compo se music Beat Rhythm Notatio n and reading music	Full Swing Orienteering	Good to be me

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Summer 1	 <p>Misty Mountains</p>	States of matter	Using search technologies and evaluating the results Select, use and combine software on a range of devices Safe and respectful use of the internet		Physical and human geography features Understand geographical similarities and differences through regional studies carried out for locations in the UK, Europe and North or South America Map work Compass points and grid references	Art and design techniques	Research and development of design ideas Investigation and evaluation of design ideas	Compose music – using a range of instruments to create calm music appropriate to the misty mountains	Outdoor challenges and games	Going for goals!
Summer 2	 <p>Blue Abyss</p>	Food chains Electrical circuits Living things and their habitats	Design, write and debug programs Use sequences, selection and repetition in programs Inputs and outputs Using search technologies and evaluating the results Select, use and combine software on a range of devices Safe and respectful use of the internet		Physical and human geography features Geographical location Map work	Sketch books Art and design techniques Great artists and designers	Understand how key events and individuals have shaped the world Investigate and evaluate design ideas Make products which use electrical systems	Sounds of the deep	Physactive Swimming Outdoor games	Changes